SCCPSS MSA Football Guidelines-2017

Length of Season: August 15 – October 18

NFHS Learn Certification: August 11

Tryouts / Practice: August 7 - 9th

Helmets Only: August 7-11

Must have 5 days

Helmets/Shoulder Pads: August 14-16 Full Gear: August 17

Practice Limitations (per NFHS):

1) **Full contact** during practice shall be allowed in no more than three (3) practice days per week;

2) **Full contact** during practice shall not be allowed on more than two (2) consecutive days;

3) Full contact during practice shall be limited to not more than 30 minutes per day;

4) Full contact during practice shall be limited to not more than 90 minutes per week

Eligibility & Roster Due: August 25 – See Important Dates Document

First Game Date: August 30

Number of Contests: Seven Regular Season

Game Days: Wednesdays

Rules: NFHS Football Rules

Time: Four - 12 minute running time guarters. The clock

shall stop during timeouts & the last 2 minutes of each

half. Ten minute half-time

Game time: Regular Season & Playoffs- 4:30

Championship Game- 5:00

Eligibility Requirement: Refer to page eight in the MSA Manual

Playoffs: Top 4 teams. Single Elimination. Ranking will be

determined by (1) best record, (2) head to head, (3)

coin toss.

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The kicking game is a vital part of football, and coaches are strongly encouraged to attempt conversions and field goals during game situations.

Point Values	
Touchdown	6 points
Field Goal	3 points
Safety (points awarded to opponent)	2 points
Successful Try -Points After Touchdown	•
A. Touchdown – run or pass	1 point
B. Field goal or safety	2 points

Overtime Procedures - Adopted from GHSA

- 1. There will be a 3-minute intermission between the end of regulation play and the coin toss to start the overtime procedure.
- 2. The captains will meet for the coin toss, and the winner may choose one of the following:
 - (a) Be on offense first
 - (b) Be on defense first
 - (c) Choose the end of the field on which to play
- 3. The ball is placed on the 15-yard line and the offense keeps the ball until:
 - (a) The ball is turned over on downs (NOTE: The team on offense can gain a first down.)
 - (b) The defense gains possession of the ball (ball is dead immediately)
 - (c) The offense scores a touchdown or field goal
 - (d) The offense misses a field goal
- 4. After the first offensive team completes its possession, the opposing team gets its opportunity from the 15-yardline.
- 5. If the game remains tied after each team has had an offensive possession, there will be a 2-minute
 - intermission and the team that lost the first coin toss has the first option for the second possession.
- 6. If neither team scores in the second overtime period, the team that gained the most yards from scrimmage (15-yardline) will be declared the winner.
- ** Coaches or ADs from each school are responsible for submitting scores via the score report process before leaving the contest location.**

Admission Costs:

- All regular season and the first round of playoffs: Free admission
- Championship game: \$5.00

For questions and concerns contact:

- Middle School Athletics Jason Hallman (912) 704-1356
- Football Officials Association Willie Dorsey (912) 631-4587